

## **Nour Malaeb**

Designer

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## **ABOUT**

Design generalist interested in making better things, and making things better. Currently looking for opportunities for full-time employment, freelance, or collaboration, in the New York area.

## **EDUCATION**

### **School of Visual Arts**

#### **MFA Interaction Design**

New York, NY

September 2016 – May 2018

Design program focused on interacting through making. Completed a thesis project designing assistive robot furniture for people with disabilities, which was featured in Fast Company. Worked part-time in the school's Visible Futures Lab, assisting students in exploring ways to apply technology and interaction design principles to their projects.

### **Savannah College of Art and Design**

#### **BFA Industrial Design**

Savannah, GA

September 2005 – May 2009

While at SCAD, took several interaction design courses, participated in the local IDSA student chapter as Treasurer, and worked on projects sponsored by JCB, US National Park Service at Fort Pulaski, and V-Tech. Selected as a speaker at the SCAD Global Warming Teach-in.

## **EXPERIENCE**

### **Vapor Ants**

#### **Artist**

New York, NY

April 2018 – Present

Co-founded the art, design, and technology collective Vapor Ants with friends Azu Romá and Tyler Gumb.

### **Self-Employed**

#### **Industrial and Interaction Design,**

#### **Project Management**

Beirut, Lebanon

October 2014 – August 2016

Executed a variety of projects for clients in Beirut, Dubai, Sierra Leone, and the US. Projects included rebranding a boutique hotel, creating an app for Lebanon's auto insurance market, designing hardware for an interactive mirror for consumer retail, and prototyping a photo booth for events.

### **RKS Design**

#### **Senior Industrial and UX Designer,**

#### **Project Manager**

Thousand Oaks, CA

July 2009 – October 2014

Built up the UX capability at RKS, and led all UX projects from 2012 to 2014. Worked on UX design and industrial design projects from ideation, through visual design, prototyping, and finalization for manufacturing/development. Managed several client projects, from start-ups to Fortune Global 500 companies.

### **Husqvarna Outdoor Products**

#### **Industrial Design Intern**

Augusta, GA

January 2008 – July 2008

Supported the industrial design team in the design of outdoor products for the Husqvarna, Craftsman, WeedEater, Poulan, and PoulanPro brands.

## **HONORS & AWARDS**

### **Ethereal Summit 2018 Arts Grant**

Awarded a grant as part of the art collective Vapor Ants to create art for Ethereal Summit 2018, a blockchain conference focused on art and culture.

### **Winner, Students Category — Fast Company Innovation by Design Awards**

Awarded in 2018 for Relay, my MFA thesis project. In collaboration with Chancey Fleet, my thesis advisor.

## **PROFICIENCIES**

### **Design**

Industrial Design  
Interaction Design  
Mixed Reality Design  
Design Research  
Strategy Development  
Brand Development  
Sketching and Illustration  
Prototyping  
Physical Computing  
Product Visualization  
Project Management

### **Software**

Adobe CC  
3D CAD tools (Cinema 4D, Fusion 360, Blender, Rhino)  
Processing / p5.js  
Arduino  
Unity 3D

### **Languages**

Fluent in English and Arabic  
Basic French